

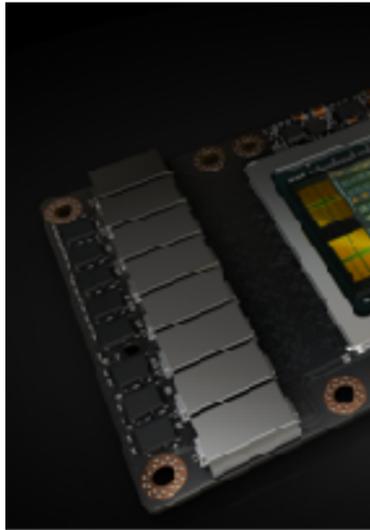
CS4111 - Computer Science

Lecture Set 3: Local and global variables

So far...

- Examples have been relatively straightforward
 - e.g. Only dealing with single function, no global variables
 - assuming single processing core
- From lecture 1:
 - *How do I design a program that can't be tested?*

Why this matters



Rank	Site	System	Cores	Rmax (TFlop/s)	Rpeak (TFlop/s)	Power (kW)
1	National Supercomputing Center in Wuxi China	Sunway TaihuLight - Sunway MPP, Sunway SW26010 260C 1.45GHz, Sunway NRCPC	<u>10,649,600</u>	93,014.6	125,435.9	15,371
2	National Super Computer Center in Guangzhou China	Tianhe-2 (MilkyWay-2) - TH-IVB-FEP Cluster, Intel Xeon E5-2692 12C 2.200GHz, TH Express-2, Intel Xeon Phi 31S1P NUDT	<u>3,120,000</u>	33,862.7	54,902.4	17,808
3	Swiss National Supercomputing Centre (CSCS) Switzerland	Piz Daint - Cray XC50, Xeon E5-2690v3 12C 2.6GHz, Aries interconnect, NVIDIA Tesla P100 Cray Inc.	<u>361,760</u>	19,590.0	25,326.3	2,272
4	DOE/SC/Oak Ridge National Laboratory United States	Titan - Cray XK7, Opteron 6274 16C 2.200GHz, Cray Gemini interconnect, NVIDIA K20x Cray Inc.	<u>560,640</u>	17,590.0	27,112.5	8,209
5	DOE/NNSA/LLNL United States	Sequoia - BlueGene/Q, Power BQC 16C 1.60 GHz, Custom IBM	<u>1,572,864</u>	17,173.2	20,132.7	7,890

Necessary Tools

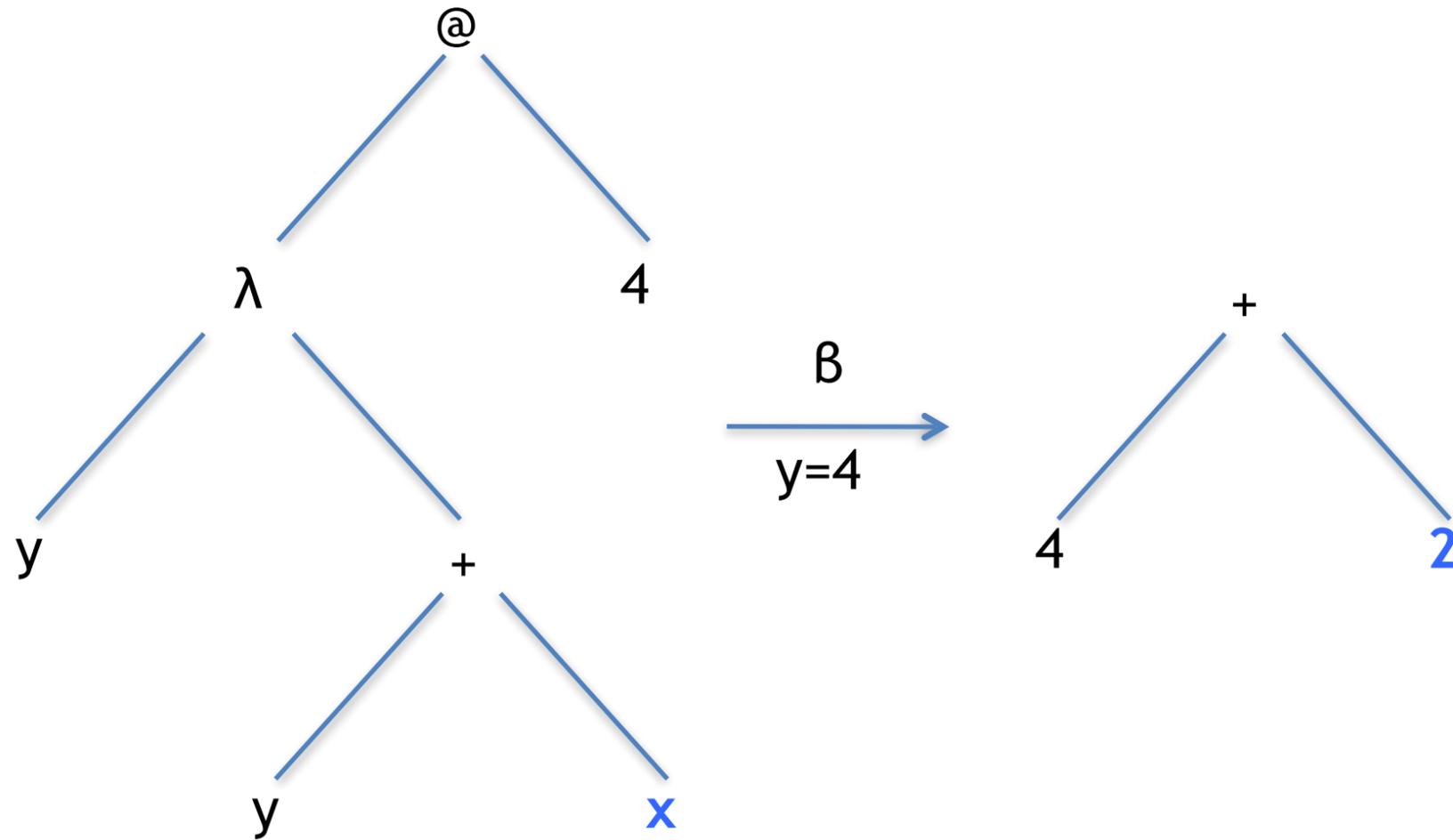
- Hundreds of functions
- Millions of copies of the **same** function running at the same time
- Functions taking other functions as parameters
- We need the ability to keep all these moving parts straight



Local and Global Variables

- `> (define x 2)`
- `> (define addx (lambda (y) (+ y x)))`
 - `y` is local, `x` is global
- `> (addx 4)`
- `6`
- `> x`
- `2`
- `> (define x (addx 4))`
- `> x`
- `6`

Using ASTs



Local and global variables in λ calculus

- Some shorthand...
 - $\lambda x. E$
 - Function that takes one argument
 - Don't care what function does
- $\lambda x. (E F)$
 - Same as above, but two distinct parts to function
- Examples:
 - $\lambda x. + x y \equiv \lambda x. E$
 - $E = + x y$



- $\lambda x. + x y \equiv \lambda x. E F$
 - $E = + x, F = y$
 - OR, $E = +, F = x y$
- $\lambda x. x \equiv \lambda x. E$
- $E = x$
- But, $\lambda x. x \not\equiv \lambda x. E F$

- Terminology:
 - Global variable \approx free variable
 - y is free in $(\lambda x. + x y)$
 - Local variable \equiv bound variable
 - x is bound in $(\lambda x. + x y)$

Free Variables

- X is free in $(E F)$ if X is free in E or in F .
- e.g from above, is y free in $(+ x y)$?
 - $E = + x$, $F = y$.
 - Not in E , but is in F .
 - It DOES occur free in $(E F)$.
- Notice:
 - $E = +$, $F = x y$.
 - Not in E , but is in F .
 - It DOES occur free in $(E F)$.

Bound Variables

- X is bound in $(E F)$ if X is bound in E or in F .
- x occurs bound in $(\lambda y. E)$ if
 - $x=y$ AND x occurs free in E
 - OR, x is bound in E .
- Examples:
 - Is x bound in $(\lambda x. + x y)$?
 - x is in the parameter list (λx) and it does appear free in $(+x y)$
 - Thus, x **is** bound in $(\lambda x. + x y)$.
 - x is a local variable in $(\lambda x. + x y)$.

Why two different letters?
To reflect generality

NOTE: Variable x is bound,
NOT the parameter x .

- Is y bound in $(\lambda x. + x y)$?
 - It doesn't occur in parameter list
 - Other possibility? Bound in E ?
 - $E = + x y$
 - Occurs free in E , so is NOT bound.
- More Examples:
 - $e1: + x 3$ x is free in $e1$
 - $e2: (+ x) 3$ (consider $e2 = E F$)
 - Free in $E = (+ x)$, NOT free in $F = 3$
 - Therefore, free in $e2$

Question: How could y be bound in E ?
Will address on next slide.

NOTE: Not Free \neq Bound!
 $\lambda x. + x 1$
 y is neither free nor bound.

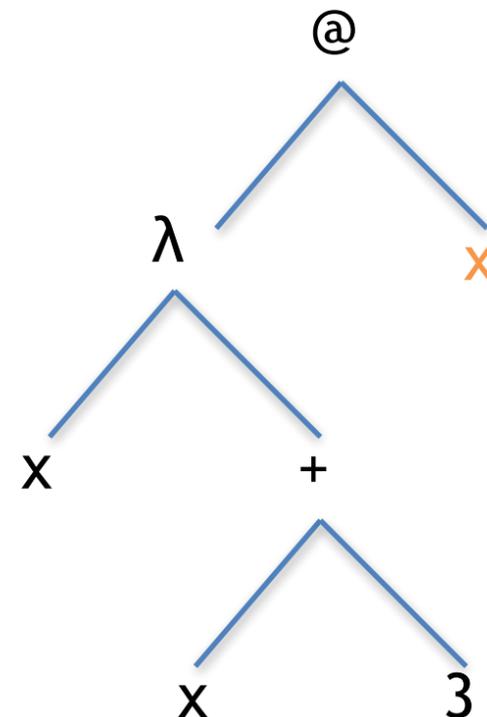
- Is y bound in $(\lambda x. \underline{+ (\lambda y. + 3 y) x} 2)$?
 - It doesn't occur in parameter list
 - Other possibility? Bound in E ?
 - $E = (+ \underline{(\lambda y. + 3 y) x} 2)$
 - It does appear in the parameter list
 - It **is** free in the body $(+ 3 y)$
 - Therefore, it is bound in E .
 - So, yes, y is bound in $(\lambda x. + (\lambda y. + 3 y) x 2)$
- Nested function
- $(\underline{(\lambda x. + (\lambda y. + 3 y) x} 2) \underline{7})$
- $(+ (\lambda y. + 3 y) 7 2)$
- $(+ (+ 3 7) 2)$
- Different order of evaluation
- $(\underline{(\lambda x. + (\lambda y. + 3 y) x} 2) 7)$
- $(\underline{(\lambda x. + (+ 3 x) 2) 7})$
- $(+ (+ 3 7) 2)$

Why didn't we evaluate $(\lambda y. + 3 y)$ first?

Because it isn't a redex; it is missing an argument.

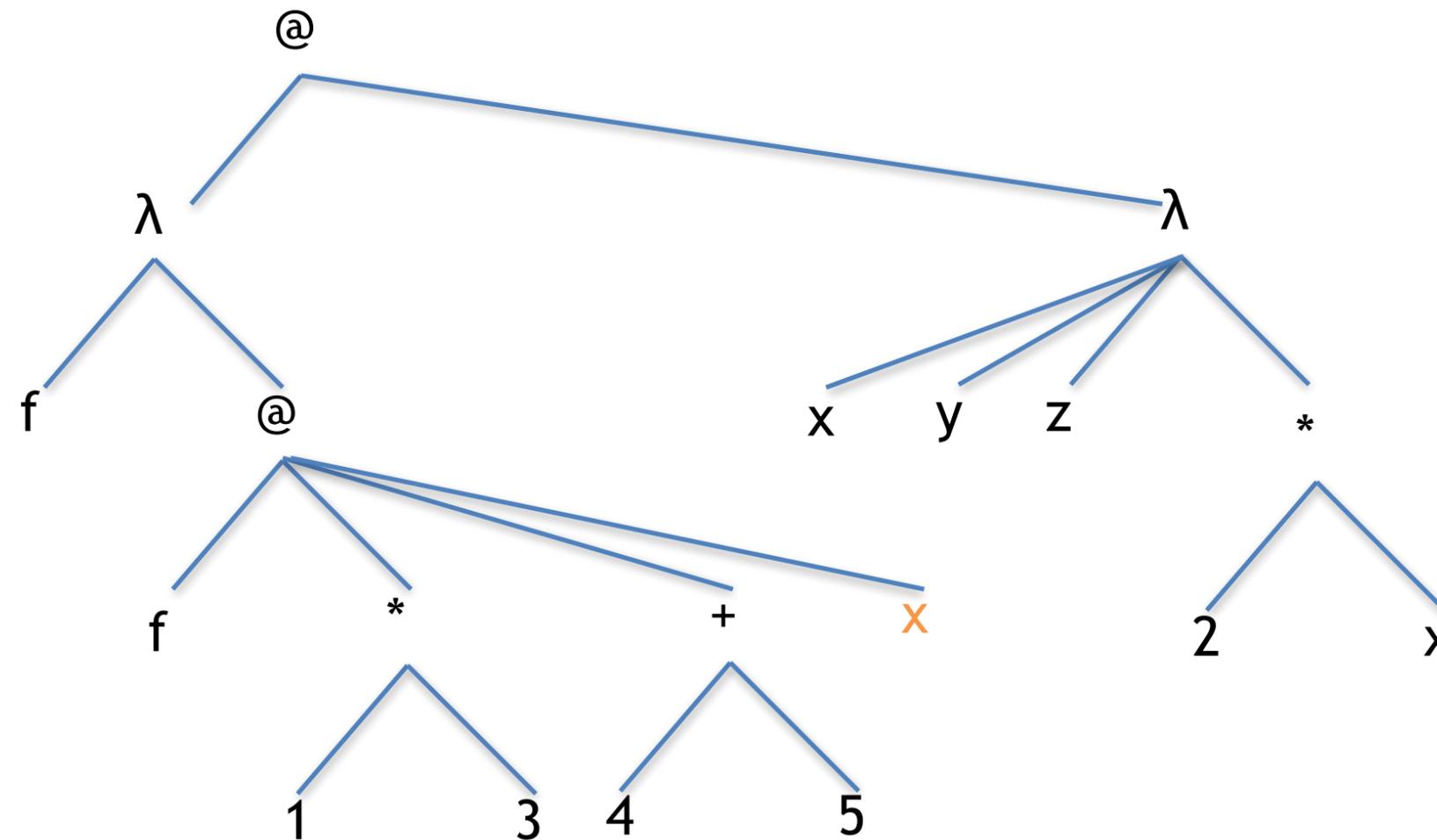
Will revisit order of evaluation soon.

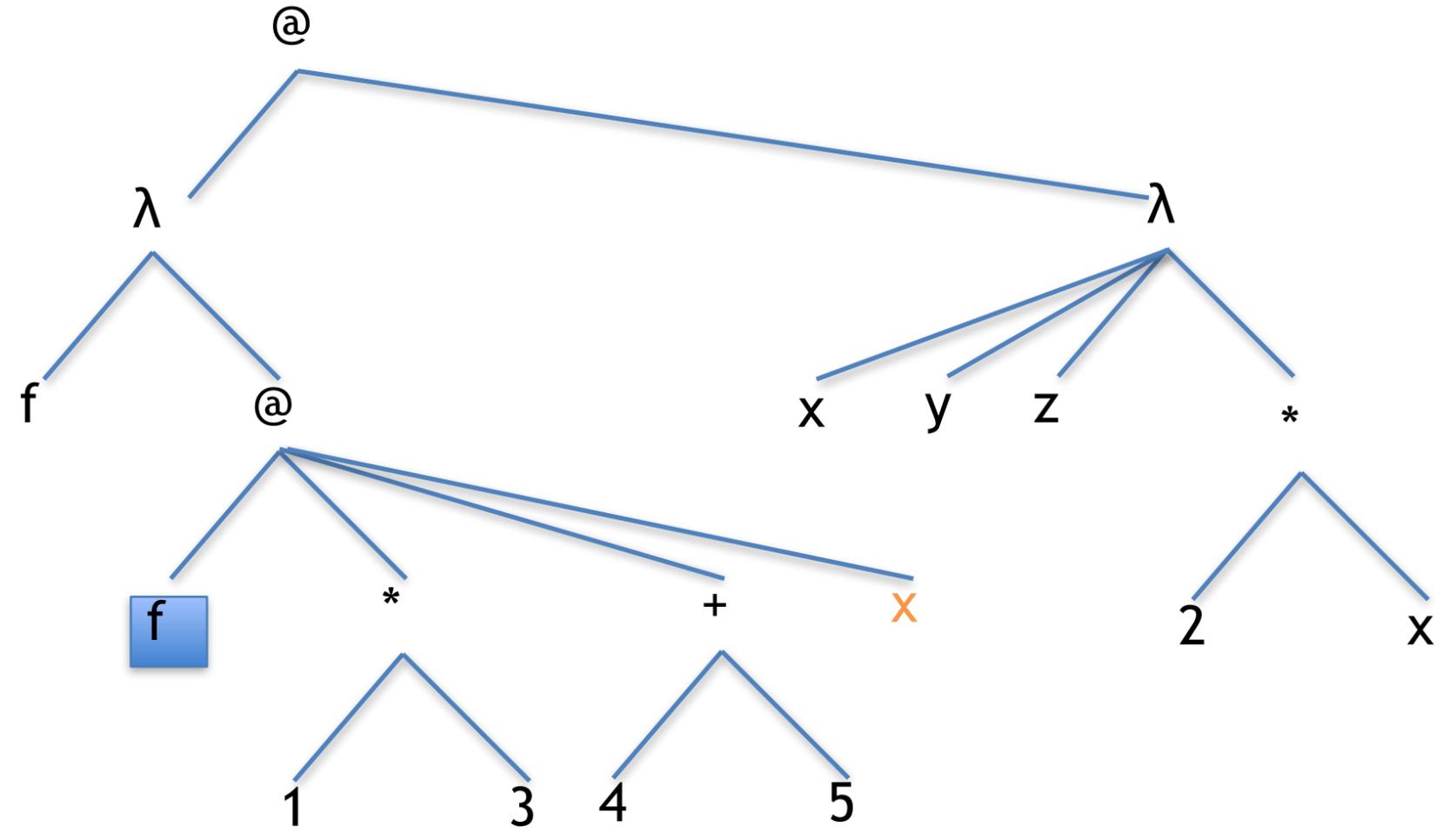
- $(\lambda x. + x 3) x$
 E F
- x free or bound?
- Bound in E, free in F
- They are two different x 's. The same name does **not** always mean same variable.

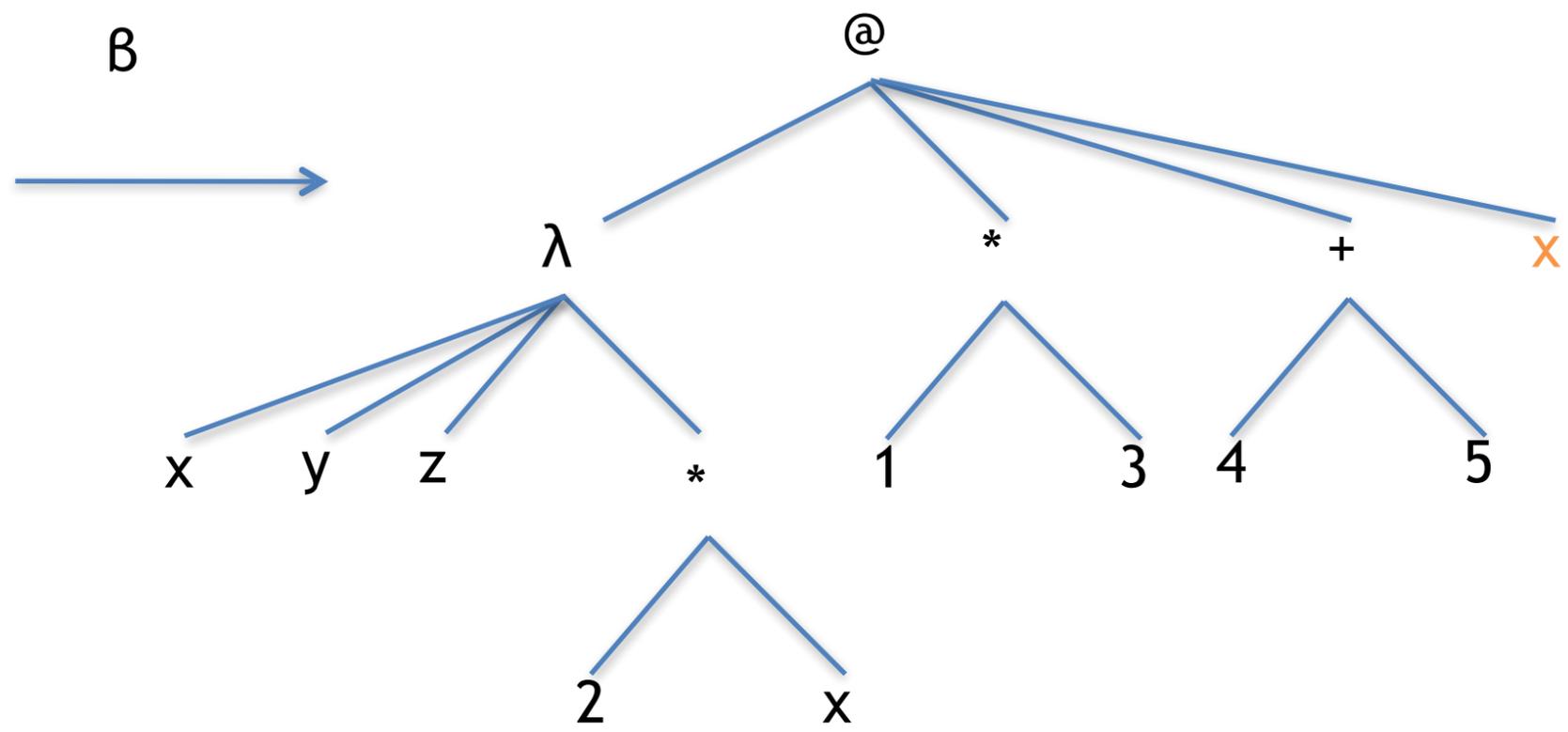


x has to have a value for this lambda to be a *redex*.
 e.g.
 (define x 4)

- (define x 2)
- $((\lambda f. f (* 1 3) (+ 4 5) x) ((\lambda xyz. (* 2 x))))$
- Which x is free and which is bound?
- $((\lambda f. f (* 1 3) (+ 4 5) \mathbf{x}) ((\lambda xyz. (* 2 x))))$
 – **x** is free and x is bound.

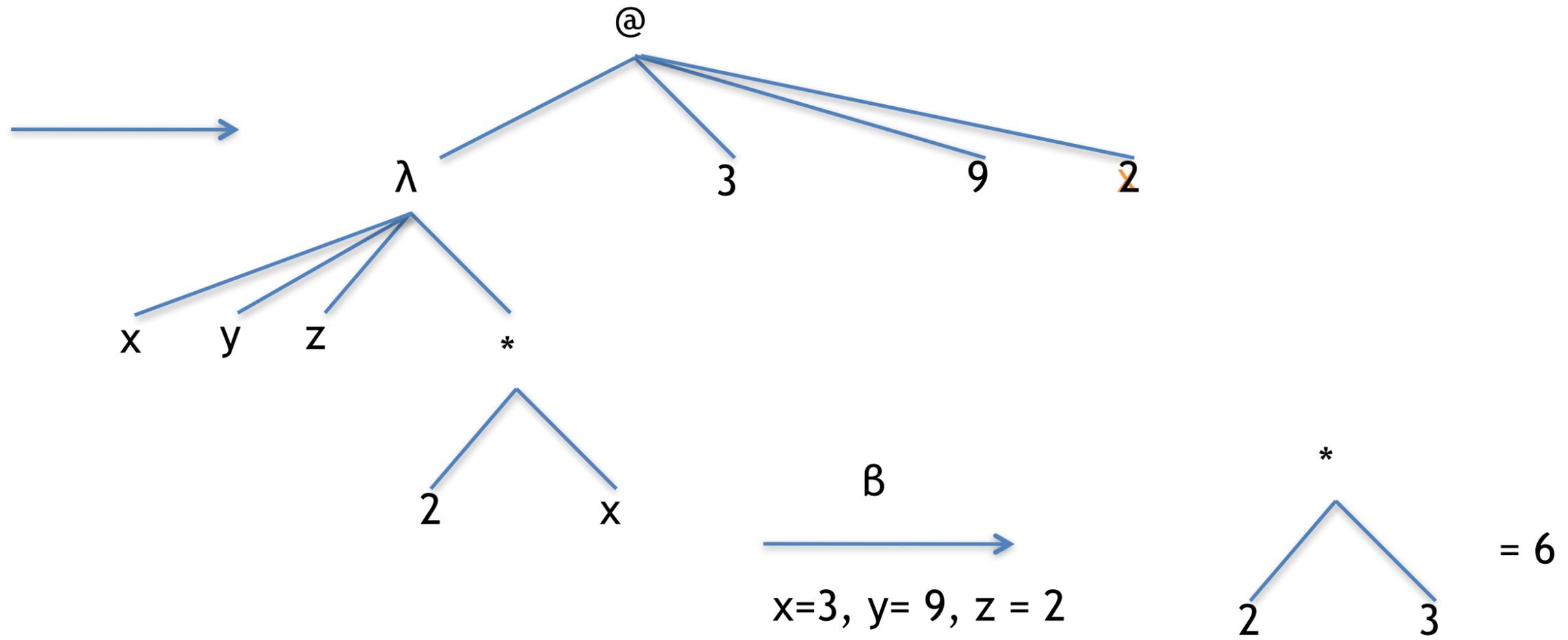






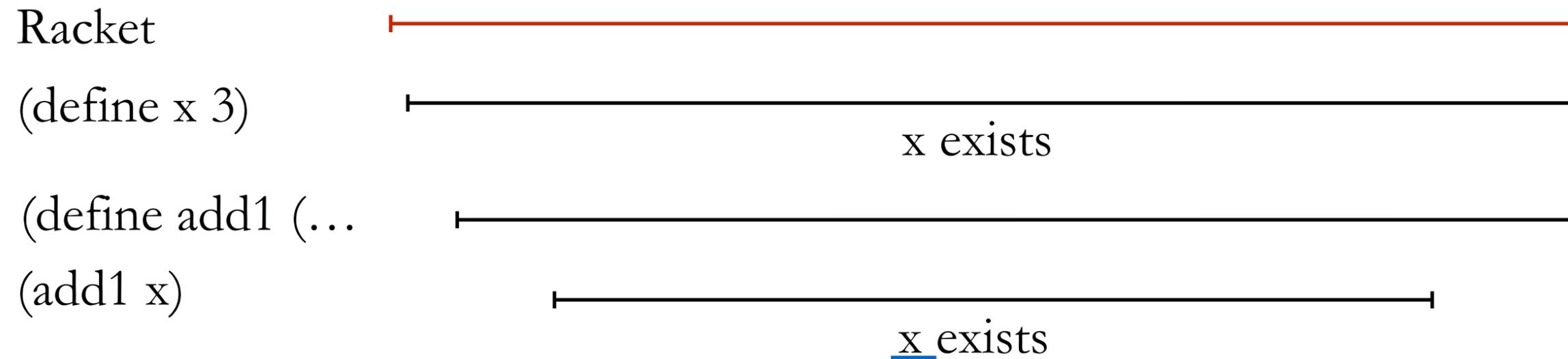


(define x 2)



Recall lifetime diagrams (p. 14) xyz

- > (define x 3)
- > (define add1 (lambda (x) (+ x 1)))
- > (add1 x)



Naming variables

- Variables with the same name are not necessarily the same variable
- Does not imply that two variables are the same
 - To avoid confusion better to keep different names

```
> (define x 3)
```

```
> (define add1 (lambda (x) (+ x 1)))
```

```
> (add1 x)
```

```
4
```

```
> x
```

```
3
```

Formally in λ calculus

- β reduction means passing arguments to a lambda.
- Remove the λ and parameters list (e.g. $\lambda xy.$) and in the *resulting* body, replace the free variables with the arguments.
 - $(\lambda x. + x 1) 4$
 - The body without $\lambda x.$ is $(+ x 1)$
 - In the *absence* of $\lambda x.$ part, x is free in $(+ x 1)$
 - Replace x with 4
 - $\Rightarrow (+ 4 1)$ (redex)
 - $= 5$
 - $(\lambda x. + x 1) 4 \xrightarrow{\beta} (+ 4 1) = 5$

Nested functions

- ASTs/Prefix expressions can have multiple levels of nesting
 - E.g. $(\lambda x. * (+ 2 3) (- 2 (* 3 4))) 5$
- But also:
 - $(\lambda x. + (\lambda y. + 2 y) x 4) 3$
 - Beta reduction replaces **free** occurrences in the body.
 - $[x$ is free, *after* removing the (λx) part].
 - $x=3 \xrightarrow{\beta} + (\lambda y. + 2 y) 3 4$
 - $y=3 \xrightarrow{\beta} + (+ 2 3) 4$
 - $= 9$

- A more confusing but *identical* example:
 - $(\lambda_{\mathbf{x}}. + (\lambda_{\mathbf{x}}. + 2 \mathbf{x}) \mathbf{x} 4) 3$
- Replace only FREE occurrences, after removing $\lambda_{\mathbf{x}}$.
 - $\mathbf{x}=3 \xrightarrow{\quad} \beta + (\lambda_{\mathbf{x}}. + 2 \mathbf{x}) 3 4$
 - Note \mathbf{x} is not replaced, because it is *still* bound (to lambda starting with $\lambda_{\mathbf{x}}$).
 - $\mathbf{x}=3 \xrightarrow{\quad} \beta + (+ 2 3) 4$
 - $=9$

Passing lambdas as arguments

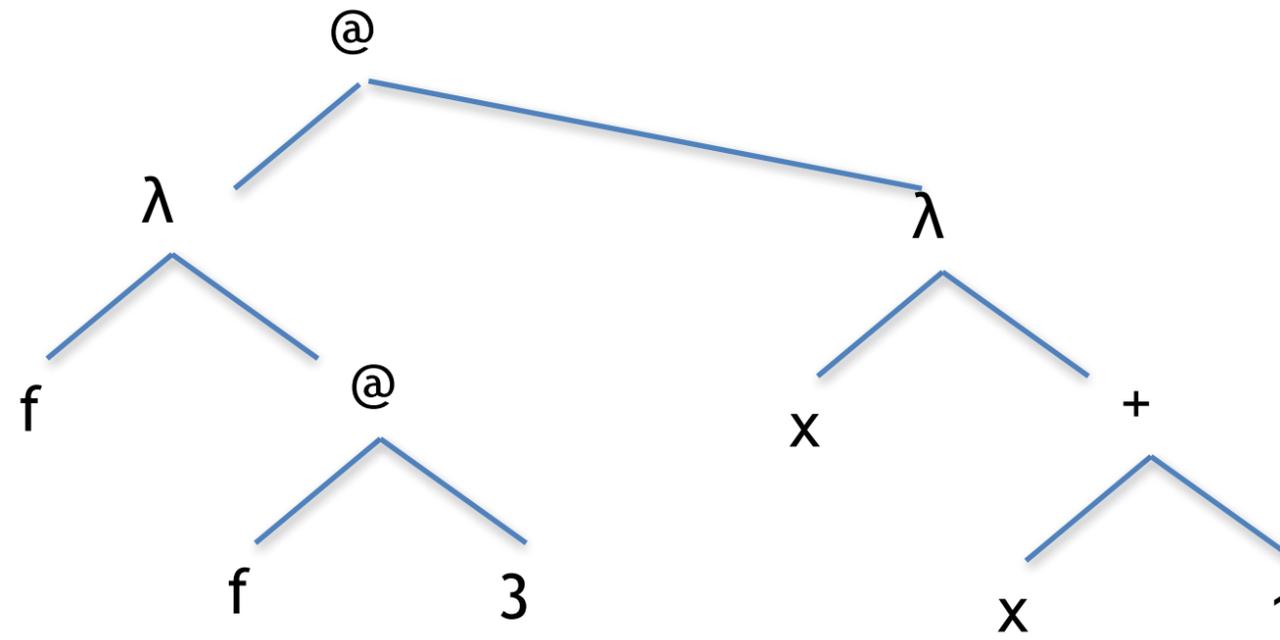
- $(\lambda f. f\ 3)\ (\lambda x. +\ x\ 1)$
- Argument is a function (lambda)
 - β reduction replaces free occurrences of f .
 - So we get:
 - $(\lambda x. +\ x\ 1)\ 3$
 - Another β reduction follows:
 - $+\ 3\ 1 = 4$

Passing Lambdas as Arguments

- Is this a strange thing to do?
 - No, it is an ENORMOUSLY powerful thing in programming
 - Usually modify functionality by passing **data**
 - Can modify functionality by passing **code**
 - GPUs are often programmed in this way
- Extremely difficult to do in imperative programming
- Simple to do in functional programming

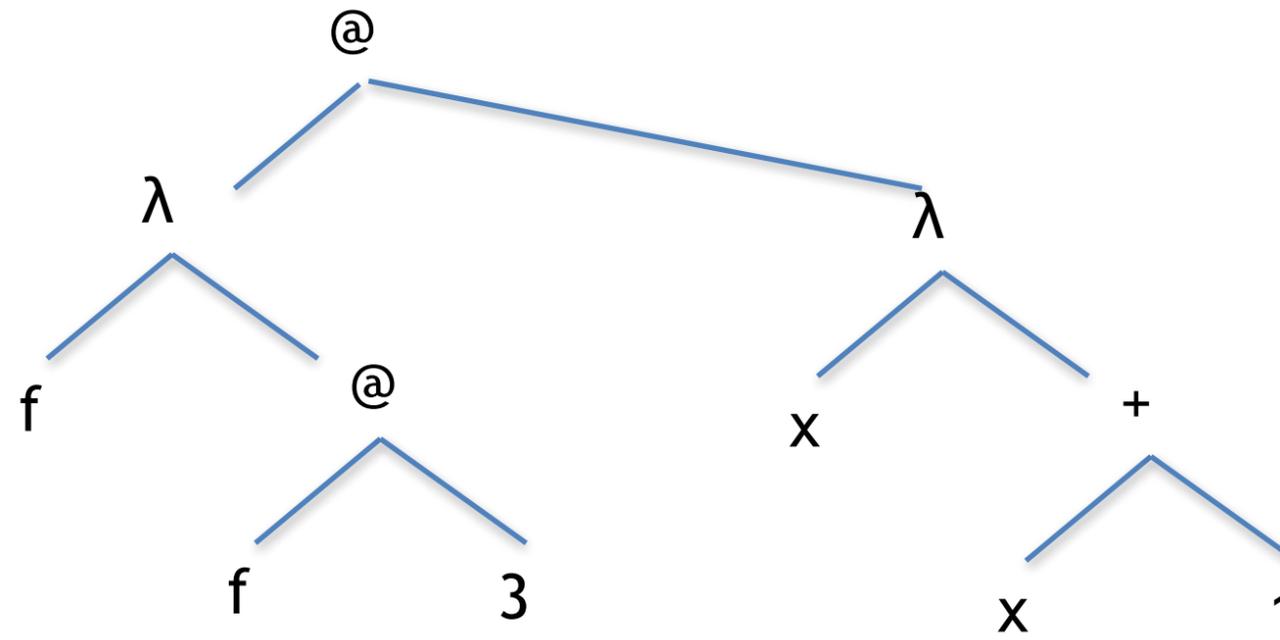


$(\lambda f. f\ 3)\ (\lambda x. +\ x\ 1)$





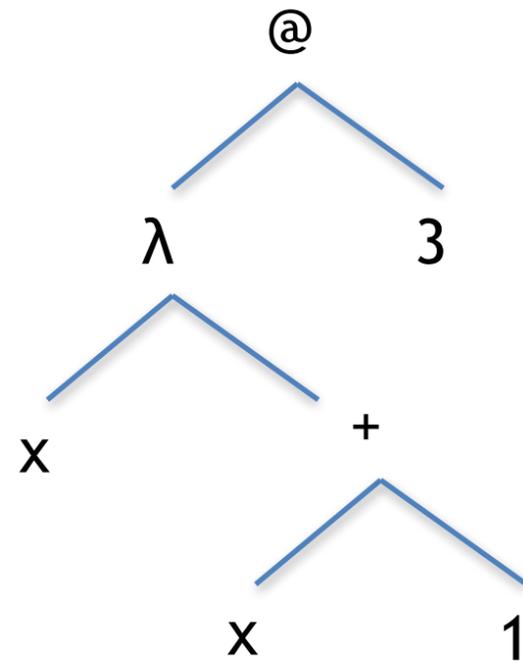
$(\lambda f. f\ 3)\ (\lambda x. +\ x\ 1)$



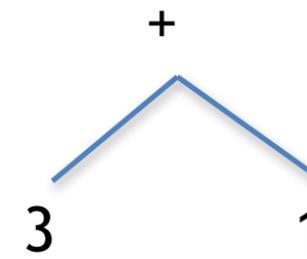


$$(\lambda f. f\ 3)\ (\lambda x. +\ x\ 1)$$

β conversion
 $f = (\lambda x. +\ x\ 1)$



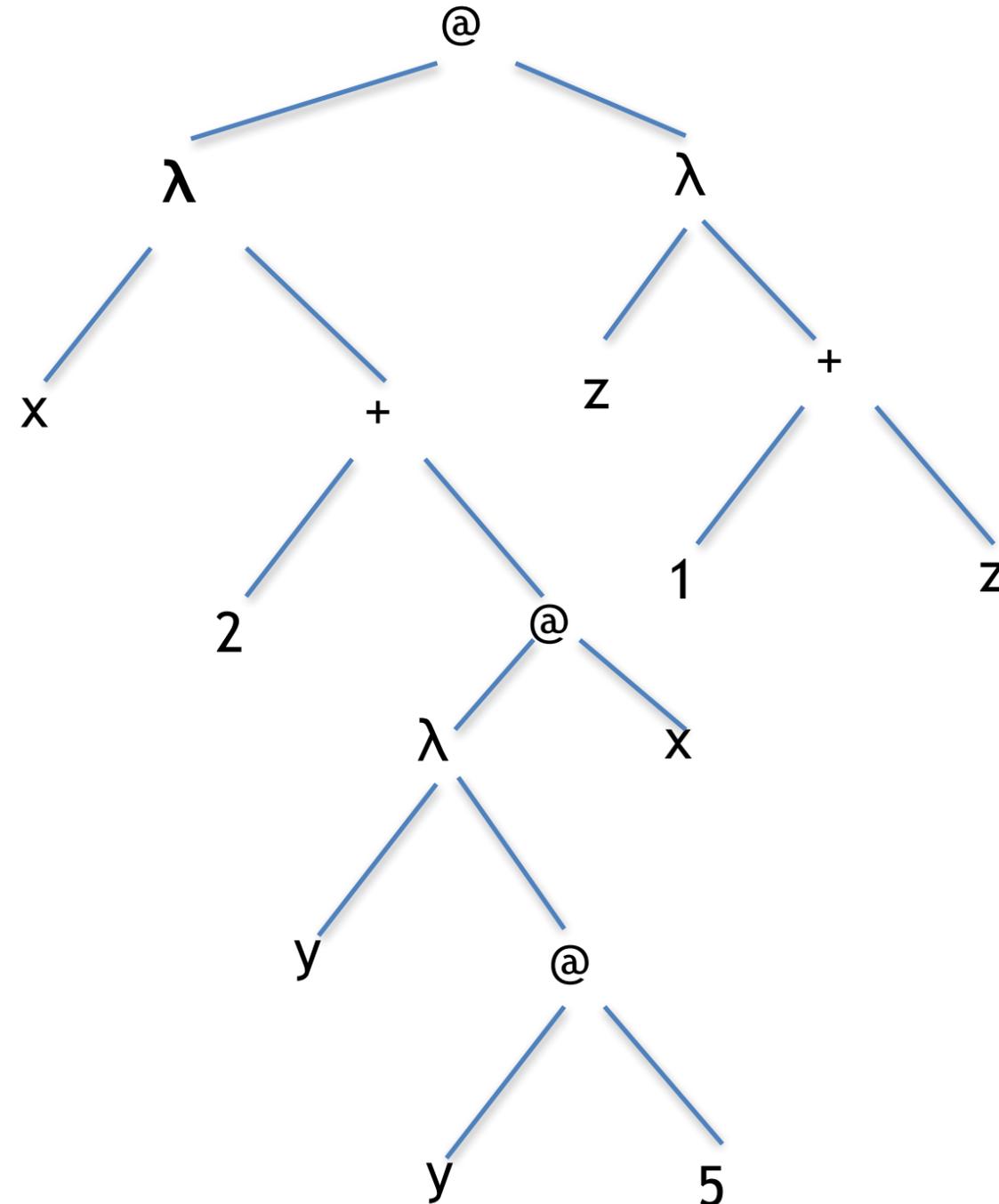
β conversion
 $\xrightarrow{x = 3}$



$= 4$

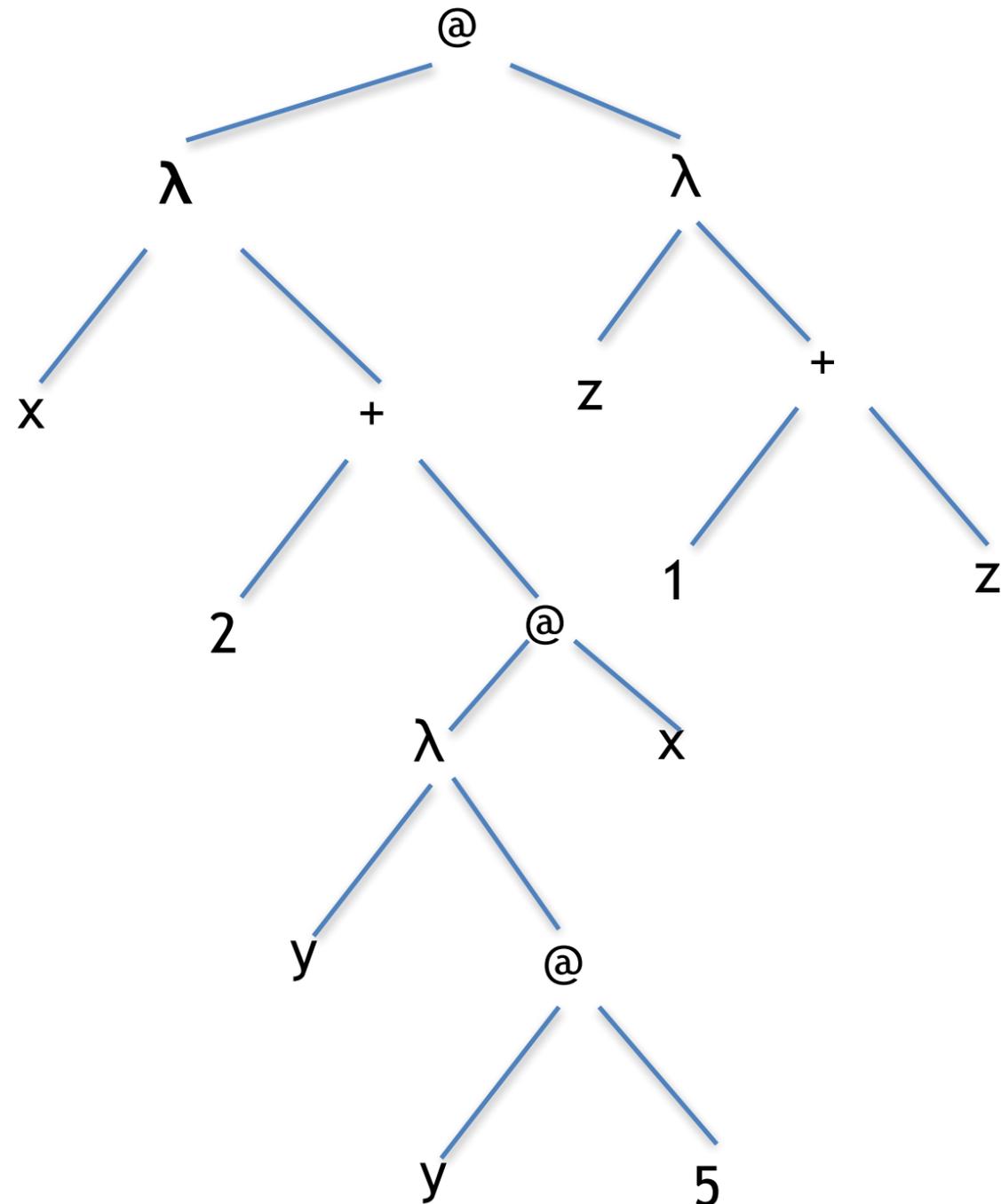
Another Example of Passing lambdas

- $(\lambda x. + 2 (\lambda y. y 5) x) \quad (\lambda z. + 1 z)$



Another Example of Passing lambdas

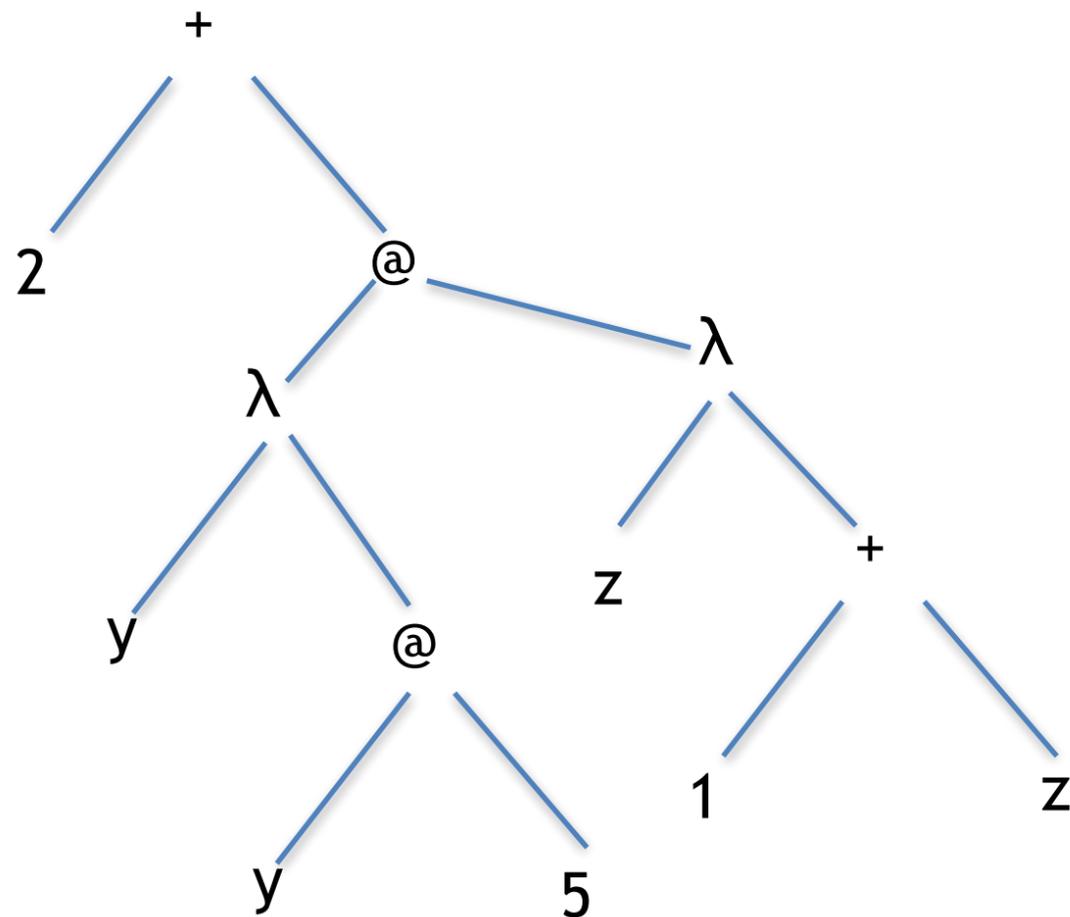
- $(\lambda x. + 2 (\lambda y. y 5) x) \quad (\lambda z. + 1 z)$



$$\xrightarrow{\beta} x = \lambda z. + 1 z$$

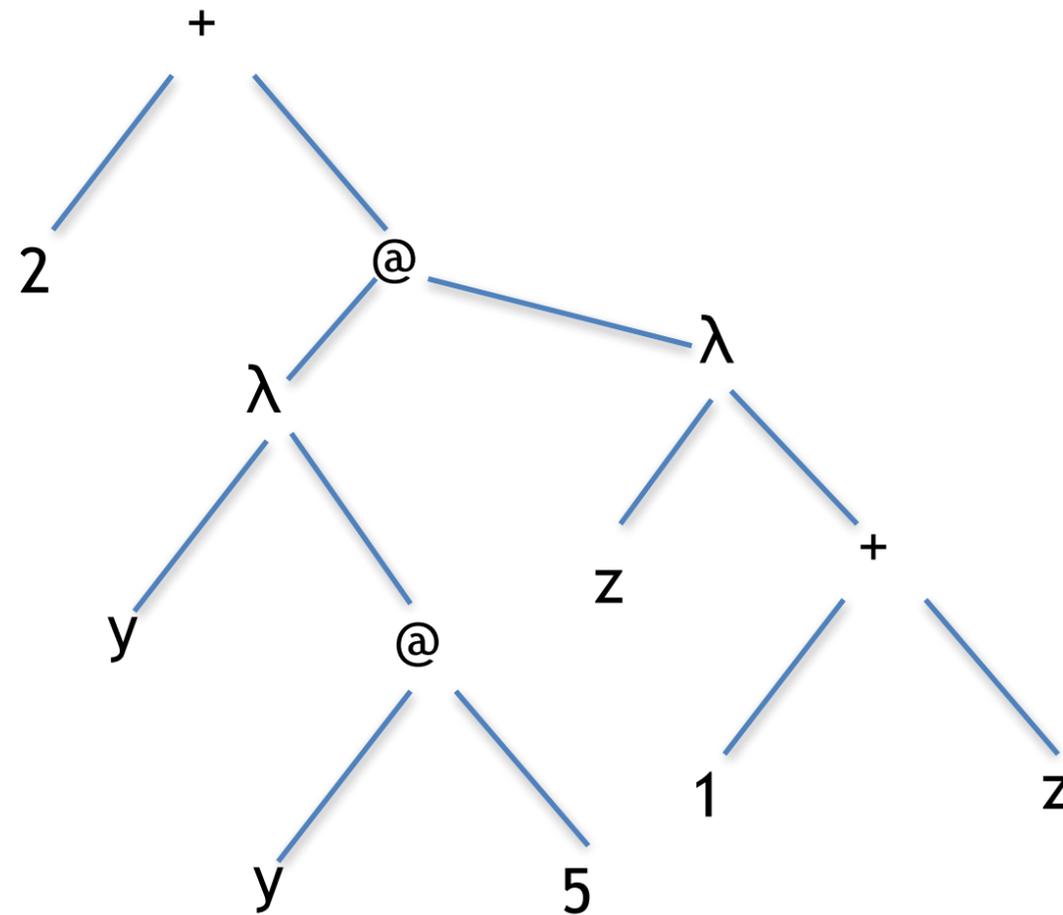
Another Example of Passing lambdas

- $(+ 2 (\lambda y. y 5) (\lambda z. + 1 z))$



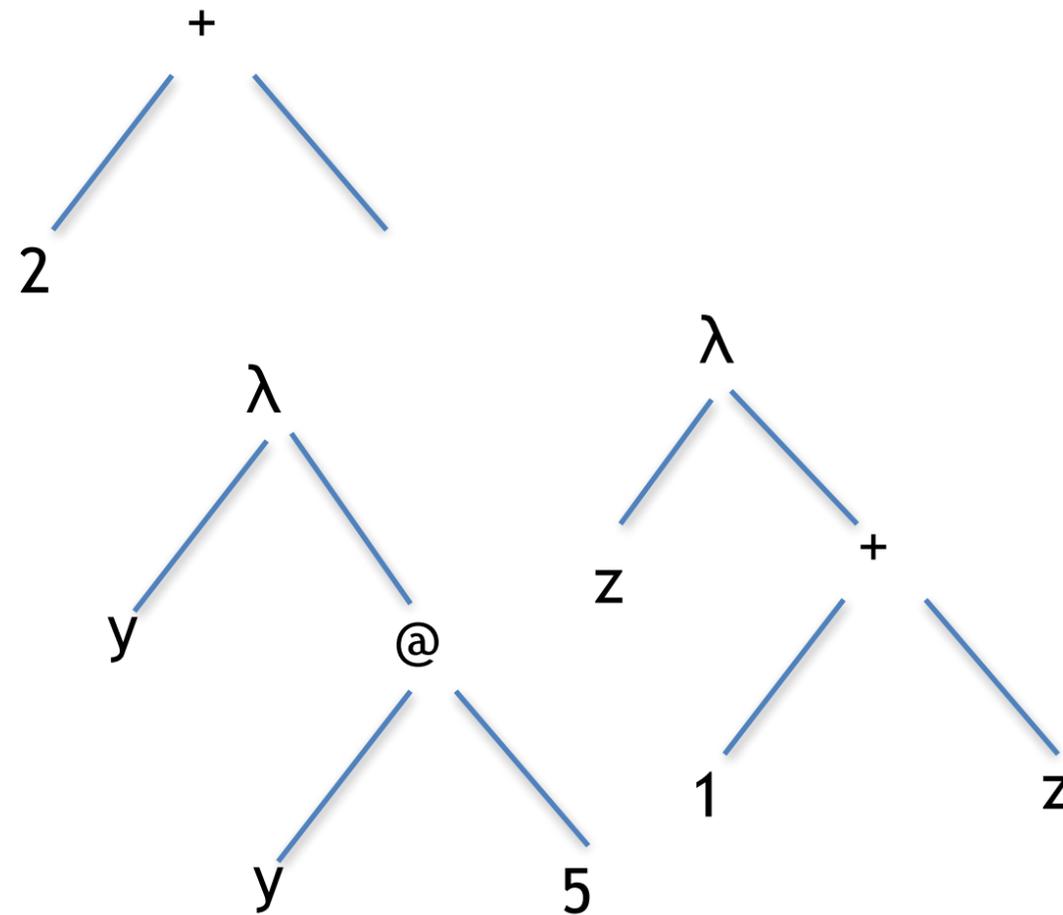
Another Example of Passing lambdas

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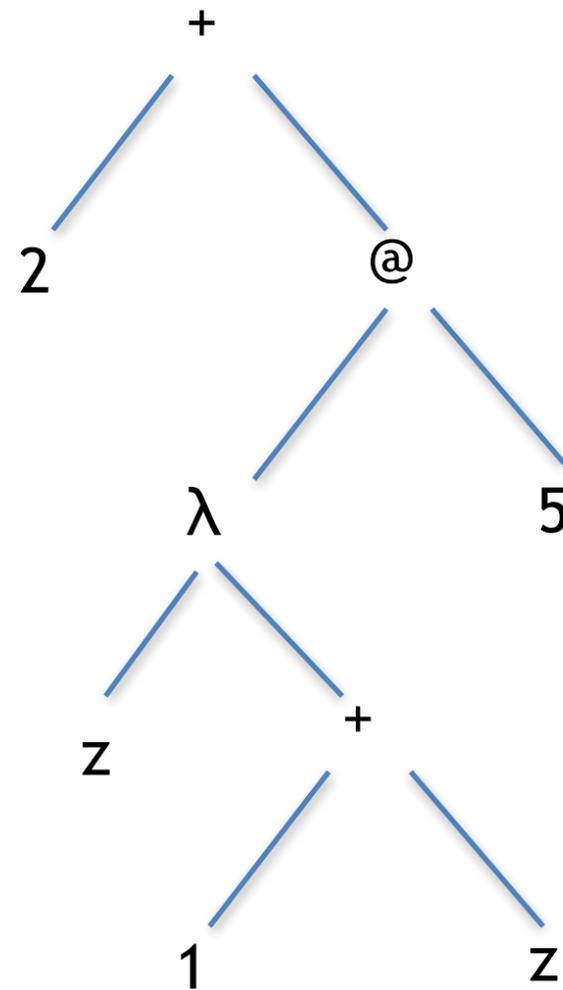
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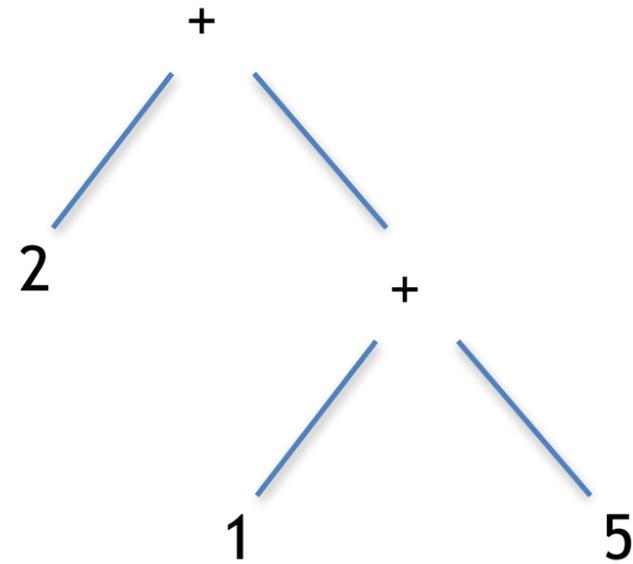
Another Example of Passing lambdas

- $(+ 2 ((\lambda z. + 1 z) 5))$



Another Example of Passing lambdas

- $(+ 2 (+ 1 5))$



- Remember: Functions in λ calculus and ASTs (usually) don't have names
- Racket can use them
 - Useful for reusing functions
 - Useful for debugging
 - Slightly more longwinded
 - `> (define t (lambda (f) (f 3)))`
 - `> (t (lambda (x) (+ x 1)))`
 - 4

- > (define t2 (lambda (f) (f 2 3)))
> (t2 +)
(+ 2 3)
5
> (t2 7)
Error: attempt to call a non-procedure [(7 2 3)]
- Lesson?
 - Anything can be passed as a parameter: numbers, variables, functions, operators
 - Syntax the same in lambda calculus, AST and Racket
 - Not consistent in imperative programming
 - Very different when passing a function to a function

- Formal Notation for β reduction:
 - $(\lambda x. E)a \xrightarrow{\beta} E[a/x]$
 - Meaning: in E , replace free occurrences of x with a
- Consider: $(\lambda x. + x 1)$ and $(\lambda y. + y 1)$
 - Are they the same?
 - Yes - names don't matter.
 - Converting one into another: **α -conversion**
 - E.g. $(\lambda x. + x 1) \xleftrightarrow{\alpha} (\lambda y. + y 1)$
 - **Note:** bi-directional arrow: two way process

- However, if we replace x with y in:
 - $(\lambda x. + x y)$
 - We get: $(\lambda y. + y y)$
 - Not correct. Why?
 - Because y is free in $(\lambda x. + x y)$
 - What about:
 - $(\lambda x. + x (\lambda y. + y 1) 2) \xleftrightarrow{\alpha} (\lambda y. + y (\lambda y. + y 1) 2)$
 - This is fine
 - y is **NOT** free in the body of the lambda on left side.
- Formal Definition:
 - $\lambda x. E \xleftrightarrow{\alpha} \lambda y. E[y/x]$, **IF** y does not already exist free in **E**.

Utility of α -conversion

- $(\lambda f. (\lambda x. f (f x))) x$
- β -reduction $\Rightarrow (\lambda x. x (x x))$
 - Erroneous.
 - What to do?
- Use α -conversion to avoid confusion:
 - convert x into y inside the nested lambda.
 - $(\lambda f. (\lambda y. f (f y))) x$
 - β -reduction $\Rightarrow (\lambda y. x (x y))$
 - Correct

δ -conversion and Normal Form

- $(\lambda x. (+ x 1)) 2$
 - $\xrightarrow{\beta} (+ 2 1)$
 - $\xrightarrow{\delta} 3$
- $(F a1 a2) \xrightarrow{\delta}$ result, where F is a built in operator
- β -reduction puts values in, δ -conversion evaluates them
- The result after full evaluation is said to be in **Normal form**
 - E.g. $(+2 1) = 3$ is in Normal form
 - No more redexes left.

More examples of δ -conversion

- reducing redexes to normal form e.g.:
 - $(*\ 3\ (+\ 5\ 2))$
 - $\xrightarrow{\delta} (*\ 3\ 7)$
 - $\xrightarrow{\delta} 21$
 - 21 is in normal form

β -reduction – an interesting example

- $(\lambda f. (\lambda x. f \ 4 \ x)) \ (\lambda yx. + \ x \ y) \ 3$
 - $(\lambda f. (\lambda x. f \ 4 \ x)) \ (\lambda yx. + \ x \ y) \ 3$
 - $\xrightarrow{\beta} (\lambda x. (\lambda yx. + \ x \ y) \ 4 \ x) \ 3$
 - $\xrightarrow{\beta} (\lambda yx. + \ x \ y) \ 4 \ 3$
 - $\xrightarrow{\beta} (+ \ 3 \ 4)$
 - $\xrightarrow{\delta} 7$
- Racket Code
 - `(define Lf (lambda (f) (lambda (x) (f 4 x))))`
 - `(define Lyx (lambda (y x) (+ x y)))`
 - `((Lf Lyx) 3)`

When to evaluate arguments- The effect

- Consider function
 - $D: (\lambda x. x x)$
 - In Racket: `(define D (lambda(x) (x x)))`
- Evaluate $D D$
 - $(\lambda x. x x) (\lambda x. x x)$
 - $\beta \rightarrow (\lambda x. x x) (\lambda x. x x)$
 - $\beta \rightarrow (\lambda x. x x) (\lambda x. x x)$
 - Infinite calls
 - Try it in Racket using `(D D)`

When to evaluate arguments- The effect

- Consider $(\lambda x. 3) 7$
 - $\beta \rightarrow 3$
 - Result is 3; no matter what the argument is.
 - Evaluating the argument is needless.
- Consider $(\lambda x. 3) (D D)$
 - Evaluate the argument first? Infinite calls.
 - Otherwise, the answer is just 3.

Order of evaluating arguments

- How do we evaluate simple expressions?
 - So far “innermost”
 - e.g. $(+ (* 2 3) 4)$
- Applicative Order (Eager Evaluation):
 - “leftmost innermost”.
 - i.e. try to evaluate the leftmost redex;
 - Immediately go to the innermost level of nesting
 - $(\lambda xy. + x y) (+ 1 2) (+ 3 4)$
 - $= (\lambda xy. + x y) 3 (+ 3 4)$
 - $= (\lambda xy. + x y) 3 7$

Lazy Evaluation/Normal Order

- Back to $(\lambda x. 3) (D D)$:
 - Applicative Order forces evaluation of $(D D)$ even though it is **not** needed
 - Arguments are evaluated EXACTLY ONCE
- Another Strategy: Normal Order
 - Reduce “**leftmost outermost**”. i.e. work with the outermost bracket level whenever possible.
 - $(\lambda x. + x 1) (+ 2 3)$
 - $\vec{\beta} (+ (+ 2 3) 1)$
 - Can not work at the outermost level now. So reduce the inner (nested) redex.
 - $= (+ 5 1) = 6$

- $+$ is a “strict” function:
 - Requires all its arguments before proceeding further
 - Forces evaluation of arguments even in lazy evaluation
- $(\lambda x. 3) (D D)$ with Normal Order
 - 3
 - $(D D)$ not evaluated

Implications

- Applicative Order *can* cause infinite calls, and evaluate arguments needlessly
- It evaluates arguments **exactly** once
 - regardless of whether or not they are needed
- Normal Order only evaluates arguments when necessary
- It evaluates arguments **zero or more** times
 - this **might** be more inefficient
- The dream: Fully Lazy Evaluation
 - evaluate arguments **zero or one** times
 - possible, but beyond the scope of this module

Another Example

- $(\lambda x. + x x) (* 6 2)$
- Normal Order β reduction:
 - $+ (* 6 2) (* 6 2)$
 - $+ 12 (* 6 2)$
 - $+ 12 12 = 24$
- Applicative Order β reduction:
 - Evaluate argument *before* β reduction; we get 12
 - $+ 12 12$
 - $=24$